Landscape Architect

Job Description
Landscape architects design infrastructure for built and natural environments. They often use skills in planning, management, ecology, and visual design. Landscape architects affect the quality of life of community members and wildlife through their work on outdoor spaces.

Core Tasks
- Create graphic representations of designs through digital and physical models
- Discuss project requirements and preferences with clients
- Assess the predicted environmental impact of design components
- Consult with other engineers and architects working on a project
- Prepare site plans, specifications, and cost estimates

Workplace / Environment
- Work hours
  Approx. 40 hours/week
  (At key milestones overtime work may be required to meet deadlines)
- Environment
  Office Setting with constant communication
  Site Visits are often required for workers in large regional or national firms
  Frequent Meetings with architects, clients, and engineers
- Travel
  Infrequent Travel can be expected from site to office

Education / Prerequisites
Education Level
Bachelor's degree in landscape architecture

Licensing
Landscape Architect Registration Exam (LARE) often required

Pre-Job Preparation
Advanced courses in STEM. Real-world experience is preferred by employers

High School:
- ACE
- Miller Hull Architecture
- ZGF Architecture

Experience
Soft skills
- Communication
- Creativity
- Client Management
- Organization

Technical skills
- CAD Software
- Freehand Sketching
- Environmental Knowledge
- Writing/Calculations Software (Word, Excel, etc.)

Salary
Entry – $46,000
Middle – $61-70,000
Top – $79,000